

EDUCATION

MFA in Industrial Design

Parsons School of Design New York City, USA
Sep 2021 - May 2023

BA in Product Design (transportation design)

Tsinghua University Beijing, China
Aug 2016 - Jun 2020

Minor in Technology Innovation & Entrepreneurship, Connected Devices

Tsinghua University Beijing, China
Sep 2017 - Jun 2020

TOOLS&SKILLS

Adobe suit: Illustrator, Photoshop, Premiere, After Effect, InDesign

3D Modeling: Rhino(Grasshopper), Alias, Cinema4D, Maya, Solidworks

Rendering: KeyShot, Octane

Prototype: Sketch, Figma, TouchDesigner

Project Skills:

Visual Design/ Service Design

Ideation

Storytelling

Product thinking

3D Modeling/ Physical Modeling

Motion Graphics

Prototyping

HONORS&AWARDS

Dean's Merit Scholarship (20% total tuition)
2021-2023

CORE77 DESIGN AWARDS(Student Runner Up)
06.2022

Award of Excellence, 2019 Co-Making the Future China-US Young Maker Competition (Beijing)
06.2019

Top 20 (out of 111) in the Ford Ucan Youth Innovation Competition
05.2019

Innovation Award, Sino-Finnish 100 Opportunities Contest—future city life
08.2018

Second Prize, 2018 Co-making the Future China-U.S. Young Maker Competition (Beijing)
08.2018

Award for Academic Excellence, Tsinghua University
12.2017

XINGXUE WANG

Product Designer, UX Designer, Vehicle Designer

EXPERIENCE

Design Assistant Intern

TOYOTA MOTOR(CHINA) INVESTMENT CO.,LTD Beijing, China
Jul 2020 - Mar 2021

- Worked as a design assistant in the LEXUS Collection team, responsible for the whole process of 1/18 FINE CAR MODEL packaging from design and development to product launch as well as quality control.
- Lead the preliminary design and project management to launch the Lexus and Zojirushi co-branded products, collaborated with a cross-functional supplier team and advocate for UX design in daily product.
- Involved in the project of LEXUS LX570 Electric Stroller, responsible for the CMF design.
- Crafted and iterated on LEXUS and CADO co-branding humidifier. Polished and iterated the LOGO of United Fuel Cell System R&D (Beijing) Co., Ltd. and created the VI documents.

Vehicle Design Intern

BYTON Shanghai, China
Jul 2019 - Sep 2019

- Supported BYTON's smart city mobility project by conducting research on the geography of Abu Dhabi, Dubai, and Shanghai, China
- Explored and prioritized experience accommodating business vision, needs of key stakeholders and end-users
- Analyzed and constructed user application scenarios, proposed a future travel plan, iterated from ideal concepts to final prototypes and rendering images through sketching and 3D modeling to produce a complete set of concepts for car interior and exterior designs
- Collaborated with other designers in the BYTON Brand Shaper electric sports car project and drew exterior design sketches

Interaction Design intern

CenNavi Beijing, China
Apr 2019 - Jul 2019

- Collaborated with cross-functional team, mainly responsible for designing the interactive process and visual interface of the product "big data platform interface of Shenzhen traffic police."
- Assisted the product manager in producing interactive documents, communicating and developing parts, and ensuring the online outputs

Interaction Design intern

RAYNEW Beijing, China
Sep 2018 - Nov 2018

- Participated in the design of a WeChat small program game, mainly responsible for the design of the game interaction process and role design
- Designed and polished the appearance of the characters which shows different outfit and facial expression in corresponding game level.

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